Gabriel Page

Test Analyst & Game Developer

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Projects

New World: Aeternum | Test Analyst – Certification | Amazon Games Studio | May 2024 – October 2024

An Adventure MMORPG set on the isle of Aeternum in the mid 1700's where the inhabitants cannot truly die.

- Performed compliance testing against Sony and Xbox Certification Guidelines.
- Ran Ad hoc and Speed run tests during development.
- Used developer console IMGUI to enable the testing of late game content blocked by level requirement.
- Used Jira and TestRail in conjunction to report bug findings.

Throne and Liberty | Test Analyst - Certification | Amazon Games Studio, NCSOFT | May 2024 - October 2024

A free to play classic MMORPG with modern mechanics set in the fantasy world of Solisium.

- Performed compliance testing against Sony PlayStation 5 Certification Guidelines.
- Tested the bounds of features such as the character creator.
- Used developer console to test in game currency and store.
- Used Jira and TestRail in conjunction to report findings.

DATA ENTRY: PORTAL | Game Developer, Hard Surface Modeler | August 2023 – December 2023

Re-envisioned VR version of the 1986 game created by Rob Swigart and published by Activision.

- Developed environment models within Autodesk Maya and Unreal Engine 5.
- Designed VR (Virtual Reality) puzzles and environments in Unreal Engine 5.
- Worked with a team of four to develop Niagara particle simulations in Unreal Engine

Work Experience

Test Associate | Experis | May 2024 – Present

Contractor for: Amazon Games Studio & Amazon Prime Gaming

- Provided certification testing on Amazon Games Studio titles
- Tested all aspects of free games with prime promotional titles
- Tested casual web games daily

Ad-hoc testing HTML5 3D modeling	Regression testing CSS Game Design	Web Testing JavaScript C#
Jira Unreal Engine 5.1 Adobe Illustrator	Confluence Autodesk Maya Adobe Substance	Slack Sublime Text Adobe Premier Pro
	HTML5 3D modeling Jira Unreal Engine 5.1	HTML5 CSS 3D modeling Game Design Jira Confluence Unreal Engine 5.1 Autodesk Maya

Education

- Bachelor of Arts (BA) | Digital Technology & Culture
 - o Washington State University Vancouver | December 2023
- Associate of Applied Science (AAS) | Computer Game Development
 - o Mt Hood Community College | February 2018

Awards